

Tracking performance with the tagged Brycecanyon geometry

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EIC RNC meeting, 11/29/2022

- Geometry tag: Brycecanyon
 - * 5 Barrel silicon: spatial resolution $10\mu m/sqrt(12)$, r = 3.6, 4.8, 12, 27, 42cm
 - 1 Barrel MPGD: spatial resolution 150μm, r = 55cm

-1000

-500

0

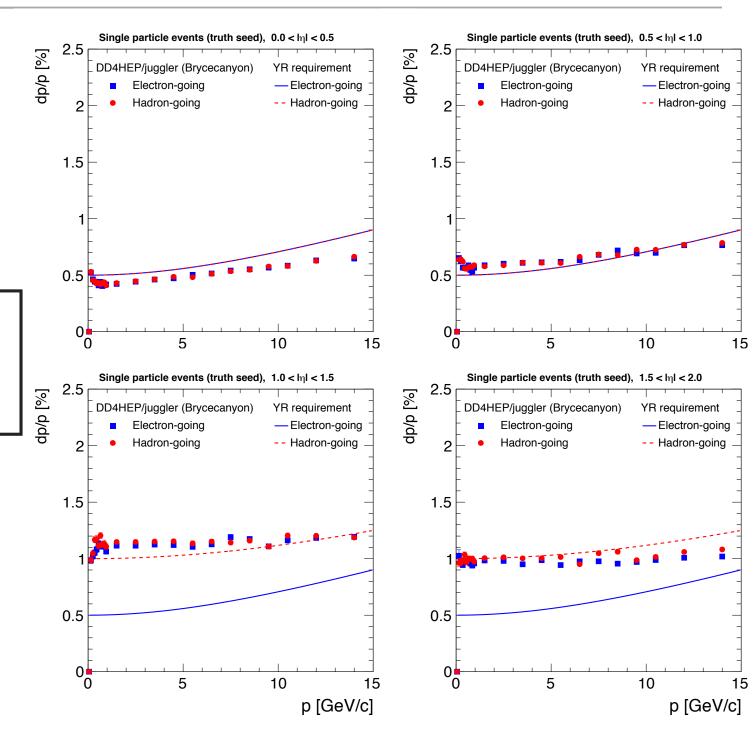
- 1 Barrel TOF: spatial resolution 30x3000µm, r = 64.6cm
- 10 Endcap silicon: spatial resolution 10μm/sqrt(12), z = -115, -90, -65, -45,
 25, 25, 45, 70, 100, 135cm
- **NOT** in track 1 Endcap TOF: spatial resolution $30\mu m$, z = 192cmreconstruction sgrt(trackingHits.position.x*trackingHits.position.x+trackingHits.position.y*trackingHits.position.y):trackingHits.position.y Mean x 700 (juggler 2000 Std Dev x 629.3 220.8 crushes at 1800 600 random event) 1600 500 1400 1200 400 1000 300 8000 6000 200 4000 100 2000

500

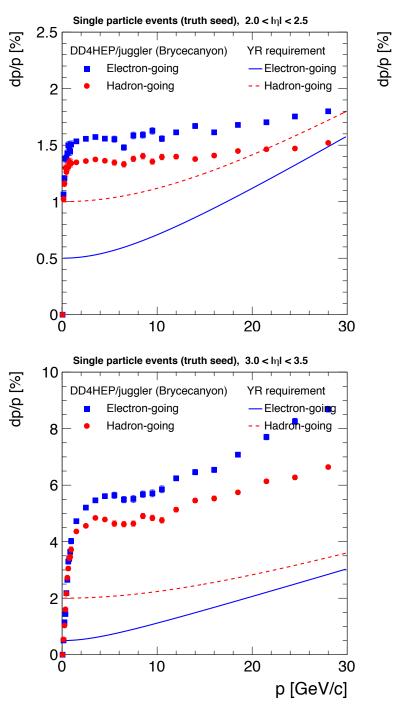
1000

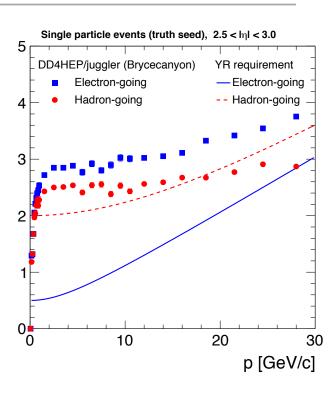
1500

Same/similar performance in the electron and hadron going direction









- Looked at the momrentum resolution with the Brycecanyon geometry
 + new MARCO field map
 - Results look reasonable
 - 10-20% worse performance at very backward rapidity comparing to very forward rapidity
- Currently the endcap TOF hits are not included in the track reconstruction chain
 - Check with software/simulation group
 - Can still compare the juggler and eic-recon results for backward and mid rapidity range